



**Gymnázium
Olomouc - Hejčín**



REQUIREMENTS FOR THE MATURITA
EXAMINATION IN MATHEMATICS





I. REQUIREMENTS FOR THE MATURITA EXAMINATION

Logic and Proofs

The student should be able to:

- ✓ express a sentence in ordinary English in symbols
- ✓ explain the mathematical meaning of words at most, at least, just one, each and none
- ✓ explain the term "statement"
- ✓ construct and use truth tables
- ✓ define and use logical operations and quantifiers, simplification of compound statements
- ✓ explain and construct direct and indirect proof, proof by induction.

Sets and Number Sets

The student should be able to:

- ✓ explain the term "set" and list the ways of defining sets
- ✓ use set notation (including symbols for union and intersection) to define intervals
- ✓ recognise types of intervals and express intervals by means of inequalities
- ✓ explain the basic set operations and use Venn's diagrams
- ✓ explain the difference between a digit and a number
- ✓ define the different number sets (Natural, Integer, Rational, Irrational and Real numbers) and appreciate how they fit on a number line
- ✓ explain the relationships between these number sets (eg. Natural numbers are a subset of Integers)
- ✓ define a binary operation
- ✓ list four basic binary operations
- ✓ determine if a given binary operation is associative, distributive and commutative, what its identity element is, and how the inverse of an element may be found
- ✓ explain the statement a is divisible by b and express it in a symbolic language
- ✓ explain the term "prime number"
- ✓ use the rules for divisibility and write proofs
- ✓ find the modulus of a real number, and state its geometrical significance.
- ✓ explain the basic properties of modulus of a real number

Algebraic Expressions

The student should be able to:

- ✓ define a polynomial and perform four basic operations on polynomials
- ✓ define the domain of an algebraic expression
- ✓ find the value of a polynomial for a given value of x
- ✓ expand brackets
- ✓ expand the expressions $(a + b)^n$ and $(a - b)^n$ for $n = 2, 3$
- ✓ factorise
- ✓ factorise $a^n - b^n$ for $n = 2, 3$
- ✓ factorise $x^2 + px + q$, $ax^2 + bx + c$ (Viete's Formulae)



- ✓ collect like terms
- ✓ write an algebraic expression as a single fraction
- ✓ simplify algebraic expressions using any of the above methods
- ✓ change the subject of a formula
- ✓ simplify algebraic expressions using laws of indices and laws of log
- ✓ manipulate algebraic expressions involving a modulus
- ✓ explain the basic differences between a polynomial and an equation

Indices and Logarithms

The student should be able to:

- ✓ explain the meaning of a zero index, natural, rational indices and negative indices
- ✓ simplify, evaluate algebraic and numerical expressions using the laws of indices and state conditions under which expressions are valid
- ✓ define a^n for $n \in \mathbb{N}$
- ✓ define the n-th root of a non-negative number a and state its basic properties(simplifying surds eg. $\sqrt{ab} = \sqrt{a} * \sqrt{b}$)
- ✓ rationalise fractions involving surds
- ✓ convert expressions from index form to surd form and vice versa
- ✓ define a logarithm and the domain of a logarithmic function
- ✓ explain the basic properties of logarithms
- ✓ simplify algebraic and numerical expressions using the laws of logarithms.

Complex Numbers

The student should be able to:

- ✓ define i as the square root of -1
- ✓ solve quadratic equations with complex roots
- ✓ define the real and imaginary parts of a complex number
- ✓ explain what is meant by equal complex numbers
- ✓ explain what is meant by a complex conjugate number and recognise the notation
- ✓ add, subtract, multiply, divide complex numbers in Cartesian form
- ✓ represent complex numbers on Gaussian plane (an Argand diagram)
- ✓ convert complex numbers from Cartesian form to a modulus-argument form and vice versa
- ✓ multiply and divide complex numbers in a modulus-argument form
- ✓ find the roots of a complex number
- ✓ use de Moivre's Theorem for integer exponents
- ✓ solve equations with complex numbers($z^n = a$).
- ✓ represent equations and inequalities including complex numbers on Gaussian plane (an Argand diagram)



Functions and Graphs

The student should be able to:

- ✓ define a function and list different ways of describing functions
- ✓ describe the relationship between functions, mappings, binary relations and Cartesian products
- ✓ use function notation correctly
- ✓ find the domain and range of a function
- ✓ classify functions (odd, even, monotonic, one to one, many to one, periodic, asymptotic, having a maximum and a minimum)
- ✓ find the points of intersection of $f(x)$ with the axes
- ✓ define and explain the inverse of a function and its properties
- ✓ determine if a function has an inverse
- ✓ find inverse functions algebraically and geometrically.
- ✓ combine functions to make a composite function
- ✓ recognise the graphs of basic functions ($f(x)=c$, $f(x)=x^n$, where $n \in \mathbb{N}, \mathbb{Z}$)
- ✓ sketch the graphs of the above basic functions
- ✓ recognise and sketch graphs of simple transformations ($f(x) + a$, $f(x + a)$, $af(x)$, $f(ax)$, $-f(x)$, $f(-x)$) and combinations of these
- ✓ define and explain the continuity of $f(x)$ at a given point and interval, basic properties of continuity
- ✓ define and explain the limit of $f(x)$ and its properties for $x \rightarrow c$, $x \rightarrow \pm\infty$
- ✓ find the limit of a function

Constant And Linear Functions, Equations and Inequalities

The student should be able to:

- ✓ define a constant and a linear function and describe their properties
- ✓ recognise a constant and a linear function from its equation and from its graph
- ✓ draw the graph of a constant and linear function, given their equations and explain geometrical meaning of a and b in $y = ax + b$
- ✓ solve linear equations with one unknown
- ✓ solve systems of linear equations simultaneously, with up to three unknown
- ✓ solve linear inequalities both algebraically and graphically
- ✓ solve problems which lead to linear equations.
- ✓ solve parametric linear equations and their systems graphically and numerically

Quadratic Functions, Equations and Inequalities

The student should be able to:

- ✓ define a quadratic function and describe its properties
- ✓ recognise a quadratic function from its equation and from its graph
- ✓ draw the graph of a quadratic function, given its equation (3 methods)
- ✓ explain geometrical meaning of a and c in $y = ax^2 + bx + c$



- ✓ solve a quadratic equation with one unknown by factorising, completing the square, using the formula or graphically
- ✓ use the discriminant to determine the nature of roots of a quadratic equation
- ✓ use Viète's formulae
- ✓ solve systems of quadratic and linear equations simultaneously (graphical and numerical solution)
- ✓ solve quadratic inequalities both algebraically and graphically
- ✓ solve problems leading to quadratic equations.
- ✓ solve parametric quadratic equations and their systems graphically and numerically

Quotient Functions, Equations and Inequalities

The student should be able to:

- ✓ define a quotient function and explain its properties
- ✓ recognise a quotient function from its equation and from its graph
- ✓ explain relation between indirect proportionality and this function
- ✓ draw the graph of a quotient function
- ✓ solve quotient equations and inequalities numerically and graphically
- ✓ solve simultaneous equations containing this type of equations
- ✓ solve problems leading to quotient equations

Modulus Functions, Equations and Inequalities

The student should be able to:

- ✓ define a modulus function and describe its properties
- ✓ recognise a modulus function from its equation and from its graph
- ✓ draw the graph of a given modulus function (including functions containing two moduli)
- ✓ solve equations involving linear or quadratic modulus functions
- ✓ solve inequalities involving linear or quadratic modulus functions

Exponential and Logarithmic Functions and Equations

The student should be able to:

- ✓ define an exponential function, including $y = e^x$
- ✓ explain its basic properties
- ✓ recognise an exponential function from its graph
- ✓ draw the graph of a given exponential function
- ✓ solve different types of exponential equations
- ✓ define a logarithmic function and describe its properties
- ✓ define $y = \ln x$ as the inverse of $y = e^x$
- ✓ recognise a logarithmic function from its graph
- ✓ draw the graph of a given logarithmic function
- ✓ solve different types of logarithmic equations
- ✓ solve simultaneous equations involving exponential and logarithmic equations



Trigonometric Functions, Expressions and Equations

The student should be able to:

- ✓ define and use measurement in degrees and radian measure
- ✓ define the basic trigonometric ratios using the unit circle ($\sin x$, $\cos x$, $\tan x$, $\cotan x$)
- ✓ describe basic properties of trigonometric functions
- ✓ find the values of all basic trigonometric functions for 0° , 30° , 45° , 60° and 90° and their multiples for $k \in \mathbb{Z}$
- ✓ recognise and sketch the graphs of $y = \sin x$, $y = \cos x$, $y = \tan x$, $y = \cotan x$, $y = \sec x$, $y = \operatorname{cosec} x$
- ✓ sketch the graphs of simple transformations of trigonometric functions
- ✓ define the Pythagorean identities, the addition formulae, the double angle identities, the factor formulae, the half angle formulae realise that $\tan x = \sin x / \cos x$ etc.
- ✓ select and use appropriate trig identities to simplify trigonometric expressions and to prove that a given identity is true
- ✓ select and use appropriate trigonometric identities to solve trigonometric equations
- ✓ write solutions to a trigonometric equation both within a specified range and in general
- ✓ find limits of simple trigonometric functions eg. $\lim_{x \rightarrow 0} \frac{\sin x}{x}$, $\lim_{x \rightarrow 0} \frac{\tan x}{x}$.

Sequences and Series

The student should be able to:

- ✓ define a sequence and a series
- ✓ describe differences between a function and a sequence
- ✓ list different ways of describing sequences
- ✓ recognise the pattern of a sequence and express the n th term algebraically both independently and as a recurrence formula
- ✓ generate consecutive terms of a sequence, given its recurrence formula
- ✓ generate consecutive terms of a sequence, given an independent algebraic expression for the n th term
- ✓ describe basic properties of a given sequence (eg. graph, monotonic sequence, bounded sequences)
- ✓ define an AP and explain its basic properties
- ✓ recognise an arithmetic progression and find its common difference
- ✓ solve problems using the formulae for the n th term and the sum of an A.P.
- ✓ define a GP and explain its basic properties
- ✓ recognise a geometric progression and find its common ratio
- ✓ solve problems using the formulae for the n th term and the sum of a G.P. including interest rates
- ✓ calculate the sum to infinity of a G.P.
- ✓ define convergence and divergence of series
- ✓ explain how to use the formula for the sum of infinite geometrical series for different values of q
- ✓ solve problems based on properties of an AP, a GP and a geo series



- ✓ define and explain the limit of a sequence
- ✓ describe properties of limits
- ✓ find the limit of a convergent sequence.
- ✓ use sigma notation for series

Differentiation

The student should be able to:

- ✓ explain what is meant by the derived function/derivative:
 - ◆ its definition from the first principle as a limiting value
 - ◆ its geometrical meaning as the gradient function
 - ◆ its physical meaning as a rate of change
- ✓ recognise and use the different forms of notation for differentiation
- ✓ differentiate basic functions and prove the results from the first principle
- ✓ describe the relationship between continuity and the first derivative of $f(x)$ at a given point
- ✓ find the second derivative of a function and use it to identify stationary points
- ✓ differentiate products and quotients
- ✓ use differentiation to find the equation of a tangent and normal to a curve
- ✓ use the gradient function to determine if a given function is increasing or decreasing over a given interval
- ✓ find and identify stationary points as maxima/minima/points of inflexion (necessary and sufficient conditions)
- ✓ apply differentiation to problems in velocity and acceleration
- ✓ find and identify points of inflexion (necessary and sufficient conditions) and intervals in which a function is concave up/down
- ✓ use the above in sketching curves and in solving problems about optimisation
- ✓ use the chain rule in solving practical problems
- ✓ differentiate implicit functions

Curve Sketching

The student should be able to:

- ✓ sketch the graphs of basic functions and simple transformations of these eg.
 $f(x) = (x - 2)^2 + 4$, labelling clearly any points of intersection with the axes
- ✓ sketch curves of more complicated functions by:
 - ◆ finding the domain and the range of a given function
 - ◆ investigating the basic properties of $f(x)$ (eg. odd, even, periodicity, continuity)
 - ◆ investigating behavior of $f(x)$ at points of discontinuity
 - ◆ finding points of intersection with the axes
 - ◆ finding stationary points and determining their nature
 - ◆ finding intervals in which $f(x)$ is increasing(decreasing)
 - ◆ finding points of inflexion
 - ◆ finding intervals in which $f(x)$ is concave up/down/
 - ◆ investigating asymptotes without gradient and asymptotes with gradient
- ✓ label sketches of curves correctly.



Integration

The student should be able to:

- ✓ recognise integration as the reverse process of differentiation
- ✓ use Leibnitz notation
- ✓ explain primitive/antiderivative/ of $f(x)$
- ✓ explain properties of non-definite intergral
- ✓ recognise integration as a process of summation
- ✓ integrate a given function by means of formulae
- ✓ integrate a given function by parts and by substitution
- ✓ evaluate definite integral
- ✓ use integration to find the area under the curve and the volume of the solids

Combinatorics

The student should be able to:

- ✓ use factorial notation
- ✓ solve problems based on combinations without/with repetition
- ✓ solve problems based on permutations without/with repetition
- ✓ describe the difference between a permutation and a combination
- ✓ use the notation
- ✓ explain basic properties of binomial coefficients
- ✓ solve more difficult problems involving permutations and combinations (with and without repetition of objects)
- ✓ recognise the connection between Pascal's Triangle and the Binomial coefficients
- ✓ state the Binomial Theorem
- ✓ use the Binomial Theorem to expand $(a+bx)^n$ for positive integer n and solve other exercises concerning it
- ✓ solve equations and simplify expressions containing binomial coefficients

Probability

The student should be able to:

- ✓ explain the mathematical meaning of an event
- ✓ define the probability of an event taking place
- ✓ find the probability of an event based on random selection
- ✓ recognise mutually exclusive events A, B and use the addition rule to calculate the probability of $(A \text{ or } B)$
- ✓ recognise independent events C, D and use the multiplication rule to calculate the probability of $(C \text{ and } D)$
- ✓ draw and use space diagrams and tree diagrams
- ✓ recognise dependent events and calculate the associated conditional probabilities
- ✓ solve problems based on binomial probabilities



Statistics

The student should be able to:

- ✓ explain the aims of statistics and their applications
- ✓ organise collected data in frequency tables
- ✓ calculate the mean, median, mode, standard deviation and quartiles of a set of data
- ✓ represent data graphically using bar charts, pie charts, histograms, frequency polygons, cumulative frequency graphs
- ✓ interpret and compare statistical data

Constructive Geometry in the Plane

The student should be able to:

- ✓ explain what is meant by a point, a line, a half-line a line segment and a plane
- ✓ use the notation for the above
- ✓ find the locus of a point by means of construction
- ✓ express geometric ideas by means of symbolic language
- ✓ define an angle and classify angles
- ✓ define a circle and the parts of a circle
- ✓ explain basic properties of circles
- ✓ solve problems leading to construction of circles
- ✓ calculate angles using the circle angle theorems
- ✓ calculate areas of parts of a circle
- ✓ define a triangle and a quadrilateral, their basic elements and their basic properties
- ✓ classify triangles and quadrilaterals
- ✓ construct a triangle given by three elements of the triangle, and produce an analysis, a description and a discussion of the construction
- ✓ prove if two triangles are congruent or similar
- ✓ use the Pythagorean and Euclidean theorems for triangles
- ✓ define the different types of transformation and their basic properties (translation, reflection, rotation and dilatation)
- ✓ use the above transformations in construction problems
- ✓ calculate the area and circumference of a circle.
- ✓ calculate the areas and perimeters of polygons, segments and sectors of circles

Trigonometry

The student should be able to:

- ✓ define the basic trigonometric ratios
- ✓ find the missing sides/angles in a right-angled triangle, using the trig ratios
- ✓ define and write the proof of the sine and cosine rules
- ✓ find the missing sides/angles in any triangle, using the sine and cosine rules
- ✓ solve topographic problems leading to the sine and cosine rules
- ✓ solve three-dimensional trig problems.
- ✓ Solve topographical tasks concerning bearings, the angles of depression and elevation



Constructive Geometry in Space

The student should be able to:

- ✓ describe the different configurations in space of:
 - ◆ a point and a line
 - ◆ a point and a plane
 - ◆ two lines
 - ◆ a line and a plane
 - ◆ three planes
- ✓ explain theorems concerning different configurations points, lines and planes in space
- ✓ list the conditions for lines and planes to be parallel or perpendicular
- ✓ define the angle between 2 intersecting lines, a line and a plane, 2 planes and skew lines
- ✓ calculate the angle between:
 - ◆ two intersecting lines
 - ◆ a line and a plane
 - ◆ two planes
 - ◆ two skew lines
- ✓ construct and calculate the perpendicular distance of a point from a line and the perpendicular distance of a point from a plane
- ✓ construct and calculate the perpendicular distance of a line /a plane/ from a parallel plane
- ✓ define a solid and explain its basic properties
- ✓ classify solids and describe their basic properties
- ✓ construct solids using the parallel projection
- ✓ construct sections through solids and explain basic principles of used mappings
- ✓ explain Cavalieri's principle
- ✓ calculate the volumes and surface areas of solids and their parts
- ✓ solve three-dimensional problems using trigonometry or vectors.

Vector Geometry

The student should be able to:

- ✓ explain what is meant by a vector
- ✓ add, subtract and find scalar multiples of vectors in two-dimensions (numerically and graphically) and in three-dimensions (numerically)
- ✓ find the magnitude of a vector
- ✓ recognise and write vector equations of lines, half-lines and line segments in two- and three- dimensions
- ✓ determine if two given vectors are intersecting, parallel or skew
- ✓ define the scalar product and list its main properties
- ✓ use the scalar product in solving problems
- ✓ explain difference between the direction vector and the normal vector of a line in the plane
- ✓ understand the significance of normal vectors
- ✓ calculate angles in two- or three-dimensional situations involving vectors



- ✓ define the vector product and list its geometrical properties
- ✓ use the vector product in solving problems.

Coordinate Geometry in the Plane – the Straight Line

The student should be able to:

- ✓ define 3 types of equations of a line
- ✓ change from one form of the equation of a line to the other
- ✓ find the mid-point and length of a line, given the coordinates of its end-points
- ✓ find the gradient of a line, given the coordinates of two points on the line
- ✓ recognise the equation of a straight line, $y = kx + q$, and explain the geometrical significance of k and q
- ✓ determine if two given lines are parallel or intersecting especially if they are perpendicular
- ✓ write the equation of a line given the coordinates of two points on the line or given its gradient and the coordinates of one point on the line
- ✓ find the equations of lines going through a given point and having a certain angle to a given line
- ✓ find the coordinates of the point of intersection of two lines
- ✓ find the angle between two lines
- ✓ find the perpendicular distance of a given point from a given line
- ✓ find the perpendicular distance between 2 parallel lines
- ✓ find the locus of a point using co-ordinate geometry.

The Circle

The student should be able to:

- ✓ define a circle as the locus of points and find its equation
- ✓ define a circle as the locus of points and derive its equation from its definition
- ✓ recognise the equation of a circle in the form $(x-m)^2+(y-n)^2=r^2$ and in the form $x^2+y^2+2Ax+2By+C=0$, and be able to convert one form into the other
- ✓ write the equation of a circle, given the coordinates of its centre and the length of its radius
- ✓ find the centre and radius of a circle, given its equation
- ✓ find the equation of a circle/ the coordinates of the centre and radius given by three points
- ✓ find the equation of a tangent to a circle:
 - ◆ at a given point
 - ◆ parallel to a given line
 - ◆ perpendicular to a given line
- ✓ find the length of a tangent to a circle from a given point
- ✓ find the angle between tangents



- ✓ describe configurations of a circle and a line or two circles
- ✓ determine if two circles intersect or touch internally or externally, given their equations
- ✓ solve a variety of circle problems with the aid of basic geometric facts: eg. the perpendicular bisector of a chord goes through the centre of the circle.
- ✓ define a sphere and describe the basic properties of a sphere, the plane of tangency
- ✓ solve problems involving spheres

Conic Sections

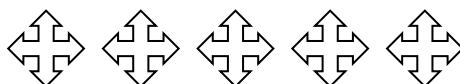
The student should be able to:

- ✓ define the parabola, the ellipse and the hyperbola as the locus of a point
- ✓ describe the construction of the parabola, the hyperbola and the ellipse
- ✓ give the equations and describe the basic properties of the parabola, ellipse and hyperbola
- ✓ describe configurations of a line with each one of: the parabola, the hyperbola and the ellipse
- ✓ find the tangent to these curves at a given point of tangency and at a point
- ✓ find the angle between tangents
- ✓ find the equation of a tangent to a given curve being parallel/perpendicular to a given line

Co-ordinate Geometry in Space

The student should be able to:

- ✓ define the vector equation of a line, a half-line and a line segment
- ✓ explain a collinear/ non-collinear point
- ✓ explain the basic configuration of lines in space
- ✓ find the vector equation of a line going through a given point parallel/perpendicular to a given line
- ✓ the angle between 2 lines in space
- ✓ define the vector equation and the Cartesian equation of a plane, the half-plane
- ✓ explain the basic configurations of a point, a line and a plane and 2 planes
- ✓ find the angle between a line, a plane and 2 planes
- ✓ find a perpendicular plane to given 2 planes going through a given point
- ✓ find the perpendicular distance of a point from a line/a plane
- ✓ find the perpendicular distance of a parallel line/plane from a plane





II. THE DESCRIPTION OF THE MATURITA EXAMINATION

In Mathematics the Maturita Examination consists of two parts :

- ◆ **WRITTEN EXAMINATION** (April). There are two parts.

In part A students are asked to solve 15 simple examples in the form of a multiple choice test. They can use only non-graphical calculators. The time limit is 60 minutes.

In part B students are asked to choose and solve four out of six complex examples.

Tables and non-graphical calculators can be used. Time limit is 180 minutes.

The maximum mark is 60 points.

- ◆ **ORAL EXAMINATION** (May). Students are asked to choose a question dealing with a particular area of Mathematics. Students should demonstrate complex understanding of problems (based mainly on the theoretical principles proved on the particular examples). Time limit is 15 minutes.

The maximum assessment is 40 points.

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**Gymnázium
Olomouc - Hejčín**



NOTES:



STAGE 1



STAGE 2